(Game 1) - Half Court single games

DC 3. Badminton - Half Court Singles Game (continuation from Week 1)

Court Area:
- Half a badminton court length ways

Conduct rules:
- Shake hands (sportsmanship and etiquette), honesty of the game

Procedure rules:
Serve anywhere, under arm serve, ball/shuttle hits the ground then you lose the point

Tactics:
- Send the opposition around the court as much as possible
- Backhand corner the most effective serve to put the opposition under pressure
- Positioning around the court, foot front and back to come into or out of the net

Extension:
Serve must be underarm and go over their service line

No comment is made about racquet parts or grip. Grip can be corrected individually (Frying pan grip). Beginning the game is a difficult skill for some students. Modified equipment will help.

(Game 2) - Half court overhead clear

- Serve the point, overhead clear, and then game on
- Serve must be under the waist, on the line and be hit into the opposition's box
- Take it out into a double overhead clear, and then you can do a drop shot because of the space that's opened up
- Best serve is back on the backhand side
- Defensive overhead (get to the back of the court), attacking overhead (smash the shuttle to the ground)

DC 4. Badminton - Pushing the opponent back (Overhead Clear)

Court Area:
- Half a badminton court length ways

Conduct rules:
- Shake hands (sportsmanship and etiquette), honesty of the game

Procedure Rules: