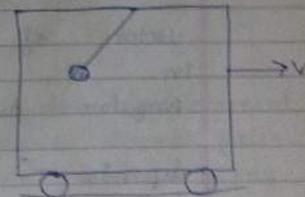
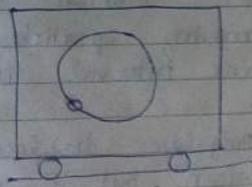


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## # CIRCULAR MOTION #

→ When a particle moves in a plane such that its distance from a fixed (or moving) point is constant, then its motion is known as circular motion w.r.t. that fixed (or moving) point. The point is called center, and the distance of a particle from it is called radius.

We solve circular motion always in the frame of center. If the center move, then it is stop & apply circular motion.



## # KINEMATICS OF CIRCULAR MOTION #

### VARIABLES MOTION

(a) ANGULAR POSITION - The angle made by the position vector w.r.t. origin, with the reference line is called angular position. Clearly angular position depends on the choice of the origin.

$$\frac{d}{dt}(sx - s) = 0$$

uniform motion = a is zero.

### (ii) INSTANTANEOUS ANGULAR ACCELERATION $\rightarrow$

$$\lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{\omega}}{\Delta t} = \frac{d\vec{\omega}}{dt} \quad (\text{like } a = \frac{dv}{dt})$$

Since  $\vec{v} = \frac{d\vec{x}}{dt}$   
like  $(v = \frac{dx}{dt})$

$$\therefore \vec{\alpha} = \frac{d\vec{\omega}}{dt} = \frac{d^2\theta}{dt^2}; \text{ also } \vec{\alpha} = \omega \frac{d\vec{\omega}}{d\theta}$$

$\Rightarrow$  If  $\alpha = 0$ , circular motion is said to be uniform.

$\Rightarrow$  Both average and instantaneous angular acceleration are axial vectors with dimension  $[T^{-2}]$  and unit  $\text{rad/s}^2$

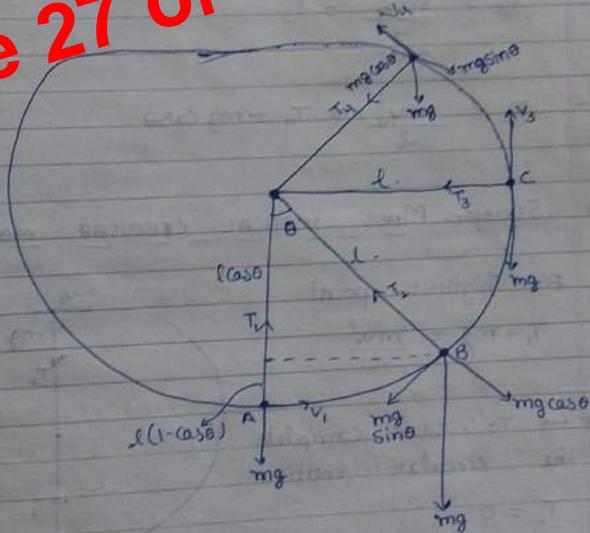
$$e_t = -\sin\theta \hat{i} + \cos\theta \hat{j} \quad |\vec{v}_2 - \vec{v}_1| = 2v \sin\frac{\theta}{2}$$

$$e_n = \cos\theta \hat{i} + \sin\theta \hat{j} \quad |\vec{v}_2| - |\vec{v}_1| = 0$$

VERTICAL CIRCULAR MOTION:

It is non-uniform circular motion.

Let a bob of mass  $m$  is moving in vertical circle with help of a string of length  $l$  as shown as:-



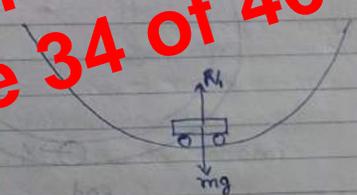
In vertical circular motion a bob with string (similar case) speed, Tension decreases as we move from lowest to highest point.

$$F_c = \frac{mv^2}{l} = T_1 - mg$$

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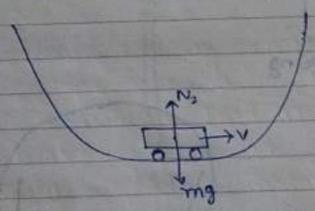
Q. Prove that a motor car moving over a concave bridge is lighter than the same car resting on the same bridge.

if car is stationary



$$N_1 = mg$$

if car is moving



$$N_2 - mg = \frac{mv^2}{R}$$

$$N_2 = \frac{mv^2}{R} + mg$$

$$N_2 > N_1 \text{ (H.P.)}$$

Q. A car is moving with uniform speed over a circular bridge of radius  $R$  which subtends an angle  $90^\circ$  at its centre. Find the minimum possible speed so that the car can cross the bridge without losing the contact anywhere.

Ans. -  $a_r = 0$  ;  $v = \text{constant}$

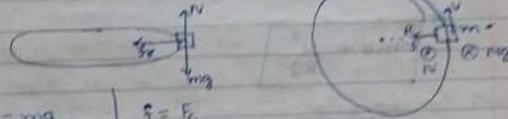
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CIRCULAR TURNING OF ROADS

The necessary centripetal force is being provided by vehicles by following

1. By friction only
2. By banking roads only
3. By friction and banking of road both

BY FRICTION ONLY:- Let car is moving with constant speed on a horizontal circular road.



$N = mg$	$f = E$
$f_{max} = \mu mg$	$f = \frac{mv^2}{R}$

⇒ Maximum value of  $v$  for which car will not slide

$f = f_{max}$

$\frac{mv^2}{R} = \mu mg$

$$v_{max} = \sqrt{\mu g R}$$

$$\mu_{min} = \sqrt{\frac{v^2}{g R}}$$

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(i)  $v_{min}$ : friction is acting upward (along the circle).

$$N \cos \theta + u \sin \theta = mg \quad \text{--- (i)}$$

$$N \sin \theta - u \cos \theta = \frac{mv^2}{R} \quad \text{--- (ii)}$$

$$\frac{(ii)}{(i)} \cdot \frac{\sin \theta - u \cos \theta}{\cos \theta + u \sin \theta} = \frac{v^2}{Rg}$$

$$\frac{\tan \theta - u}{1 + u \tan \theta} = \frac{v^2}{Rg} \quad \begin{cases} u = \tan \phi \\ \phi = \text{Angle of Repose} \end{cases}$$

$$\frac{\tan \theta - \tan \phi}{1 + \tan \theta \tan \phi} = \frac{v^2}{Rg}$$

$$\star \boxed{v_{min} = \sqrt{Rg(\tan \theta - \phi)}}$$

if  $\theta < \phi$  then  $v_{min} = 0$

(ii)  $v_{max}$ : friction is acting downward (along the incline).

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→  $g'$  &  $N$  are zero at  
pole and  $2gR$  at equatorial  
position.  
 $g'$  is on  $6371$  km due to rotation of  
Earth is zero at pole &  
equatorial position & at mid at  
height.

EFFECT OF EARTH ROTATION ON  
DIFFERENT WEIGHTS

