

Identifiers: 1/2

- A Fortran 90 identifier can have no more than 31 characters.

- The first one must be a letter. The remaining characters, if any, may be letters, digits, or underscores.

- Fortran 90 identifiers are CASE INSENSITIVE.

- Examples: **A**, **Name**, **tOTAL123**, **System_**,
myFile_01, **my_1st_F90_program_X_**.

- Identifiers **Name**, **nAmE**, **naME** and **NaME** are the same.

Identifiers: 2/2

- Unlike Java, C, C++, etc, Fortran 90 does not have reserved words. This means one may use Fortran keywords as identifiers.
- Therefore, **PROGRAM**, **end**, **IF**, **then**, **DO**, etc may be used as identifiers. Fortran 90 compilers are able to recognize keywords from their “**positions**” in a statement.
- Yes, **end = program + if/(goto - while)** is legal!
- However, avoid the use of Fortran 90 keywords as identifiers to minimize confusion.

Declarations: 1/3

- Fortran 90 uses the following for variable declarations, where **type-specifier** is one of the following keywords: **INTEGER**, **REAL**, **LOGICAL**, **COMPLEX** and **CHARACTER**, and **list** is a sequence of identifiers separated by commas.

type-specifier :: list

- Examples:

```
INTEGER :: Zip, Total, counter
REAL    :: AVERAGE, x, Difference
LOGICAL :: Condition, OK
COMPLEX :: Conjugate
```

The **PARAMETER** Attribute: 2/4

- Since **CHARACTER** identifiers have a length attribute, it is a little more complex when used with **PARAMETER**.
- Use (**LEN = ***) if one does not want to count the number of characters in a **PARAMETER** character string, where **= *** means the length of this string is determined elsewhere.

```
CHARACTER (LEN=3) , PARAMETER :: YES = "yes"    ! Len = 3
CHARACTER (LEN=2) , PARAMETER :: NO = "no"       ! Len = 2
CHARACTER (LEN=*) , PARAMETER :: &
                        PROMPT = "What do you want?" ! Len = 17
```

The **PARAMETER** Attribute: 4/4

- By convention, **PARAMETER** identifiers use all upper cases. However, this is not mandatory.
- For maximum flexibility, constants other than 0 and 1 should be **PARAMETER**ized.
- A **PARAMETER** is an alias of a value and is not a variable. Hence, one cannot modify the content of a **PARAMETER** identifier.
- One can may a **PARAMETER** identifier anywhere in a program. It is equivalent to replacing the identifier with its value.
- The value part can use expressions.

Variable Initialization: 2/2

- Variable initialization is very similar to what we learned with **PARAMETER**.

● A variable name is followed by a **=**, followed by an expression in which all identifiers must be constants or **PARAMETERS** defined *previously*.

- Using an un-initialized variable may cause unexpected, sometimes disastrous results.

```
REAL :: Offset = 0.1, Length = 10.0, tolerance = 1.E-7
CHARACTER(LEN=2) :: State1 = "MI", State2 = "MD"
INTEGER, PARAMETER :: Quantity = 10, Amount = 435
INTEGER, PARAMETER :: Period = 3
INTEGER :: Pay = Quantity*Amount, Received = Period+5
```

Arithmetic Operators

- There are four types of operators in Fortran 90: arithmetic, relational, logical and character.

The following shows the first three types:

Type	Operator						Associativity
Arithmetic	**						<u>right to left</u>
	*		/				left to right
	+		-				left to right
Relational	<	<=	>	>=	==	/=	none
Logical	.NOT.						<u>right to left</u>
	.AND.						left to right
	.OR.						left to right
	.EQV.		.NEQV.				left to right

Mixed Mode Expression: 1/2

- If operands have different types, it is *mixed mode*.

● **INTEGER** and **REAL** yields **REAL**, and the **INTEGER** operand is converted to **REAL** before evaluation. Example: **3.5*4** is converted to **3.5*4.0** becoming single mode.

- Exception: **x**INTEGER**: **x**3** is **x*x*x** and **x**(-3)** is **1.0/(x*x*x)**.

- **x**REAL** is evaluated with **log()** and **exp()**.

- Logical and character cannot be mixed with arithmetic operands.

List-Directed WRITE: 2/3

- Here is a simple example:

means length is determined by actual count

```
INTEGER :: Target
REAL :: Angle, Distance
CHARACTER(LEN=*) , PARAMETER ::
    Time = "The time to hit target ",
    IS = " is ",
    UNIT = " sec."
```

```
Target = 10
Angle = 20.0
Distance = 1350.0
WRITE(*,*) 'Angle = ', Angle
WRITE(*,*) 'Distance = ', Distance
WRITE(*,*)
WRITE(*,*) Time, Target, IS,
```

continuation lines

&
&
&

Output:

Angle = 20.0
Distance = 1350.0

The time to hit target 10 is 27000.0 sec.

&

Angle * Distance, UNIT

print a blank line

List-Directed WRITE: 3/3

- The previous example used `LEN=*`, which means the length of a `CHARACTER` constant is determined by actual count.
- `WRITE(*,*)` without any expression advances to the next line, producing a blank one.
- A Fortran 90 compiler will use the *best* way to print each value. Thus, indentation and alignment are difficult to achieve with `WRITE(*,*)`.
- One must use the `FORMAT` statement to produce good looking output.