

- Initial Value : Zero and can be initialize once only.
- Life : depends on function calls and the whole application or program.
- Scope : Local to the block.

Syntax:

```
static [data_type] [variable_name];
```

Example:

```
static int a;
```

There are two types of static variables as :

- Local Static Variable
- Global Static Variable

Static storage class can be used only if we want the value of a variable to persist between different function calls.

Program:

```
// Program to demonstrate static storage class.
```

```
#include <stdio.h>
#include <conio.h>
```

```
int main()
{
    int i;

    void incre(void);
    for (i=0; i<3; i++)
        incre();
    getch();
    return 0;
}
```

```
void incre(void)
{
```

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