Keys

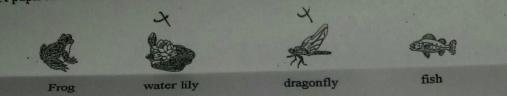
Keys are used to identify organisms. Keys are a series of questions, based on the characteristics of the organisms you are trying to identify.

By answering more and more questions you narrow down your options further until you are left with one possible species your organism could be.

Example

More Low

A pupil saw the following living things in a pond.



Use the key provided to work out what each organism is.

- Q1. Can the organism produce its own food? YES Water tity. If NO go to question 2.
- Q3. Does the organism have gills? YES Fish NO, then it's a FOG

Pupil Task

Q1. Design a key for the five classes of vertebrate, by asking four questions.
Q1. Dose the vertebrate carry out oviperous?
Q1. No-Fish, Amphibians, reptile and birds. yes-Mammats
Q2. Is the vertebrate cold to blooded?
Q2. No-Fish and reptile and amphibiuns. No-Bird

- Q3. Dose the vertebrate obsorb oxygen by the Gills? No Fish and yound amplificants No - Rept Q4. Pose the vertebrates has a drie skin
 - NO EReptile
- Q2. What is the only unrealled for no tobe & Explain your answer. The phylum is called chardater because it has a rod like store uture in \$th back

