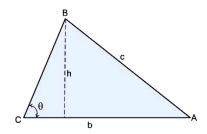
PLANE GEOMETRY

Plane geometry is all about shapes, like lines, circles and triangles that are drawn on same flat surface called plane. TRIANGLE



When base, b and height, h is given:

$$A_{T} = \frac{1}{2}bh$$

When two sides, a and b and an included angle θ is given:

$$A_{T} = \frac{1}{2}ab (\sin \theta)$$

When three sides, a, b and c is given: Hero's Formula:

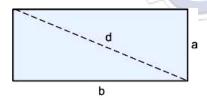
$$A_T = \sqrt{s(s-a)(s-b)(s-c)}$$

$$s = \frac{a+b+c}{2}$$

When angles A, B and C and one side, a is given:

$$A_{T} = \frac{a^{2}(\sin B)(\sin C)}{2\sin A}$$

RECTANGLE



Area:

$$A = ab$$

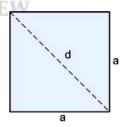
Perimeter:

$$P=2(a+b)$$

Diagonal:

$$d = \sqrt{a^2 + b^2}$$

SQUARE



Area:

$$A = a^2$$

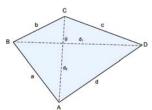
Perimeter:

$$P = 4a$$

Diagonal:

$$d = a\sqrt{2}$$

GENERAL QUADRILATERAL



When diagonal, d₁ and d₂ and included angle, θ are given:



When four sides, a, b, c and d and included angle, $\,\theta\,$ are given:

$$A = \sqrt{(s-a)(s-b)(s-c)(s-d) - abcd \cos^2 \theta}$$

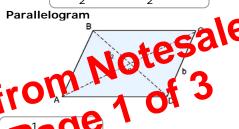
$$s = \frac{a+b+c+d}{2}$$

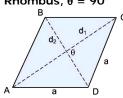
Where:

$$\theta = \frac{1}{2}$$
 (sum of two opposite angles)

When four sides, a, b, c and d and two opposite angles A and C are







Rhombus, $\theta = 90^{\circ}$



$-d_1d_2$

Equilateral polygons are polygons with equal sides Equiangular polygons are polygons

with equal interior angles Regular polygons are polygons that are both equilateral and equiangular.

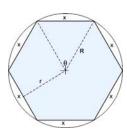
Cyclic Quadrilateral



Radius of circumscribed circle:

$$r = \frac{\sqrt{(ab + cd)(ac + bd)(ad + bc)}}{4A}$$

REGULAR POLYGONS



Exterior angle:

$$A = \frac{1}{2}R^2 (\sin \theta) n = \frac{1}{2}xr n$$

Perimeter:

$$P = (x)(n)$$

Interior angles =