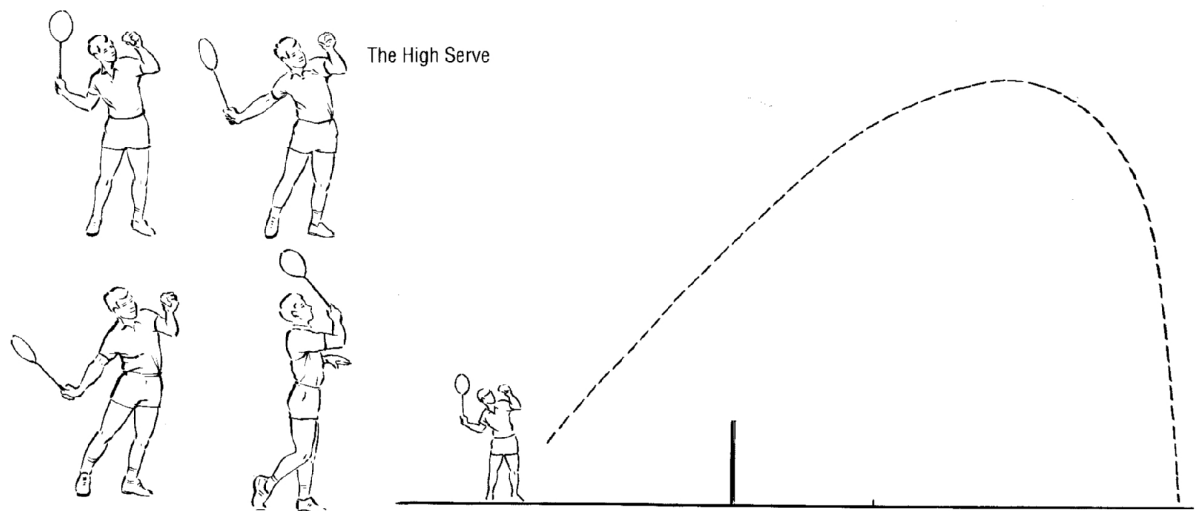
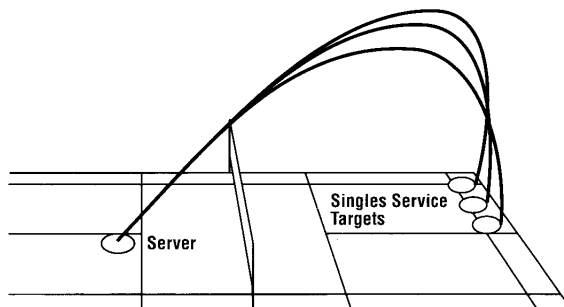




An example of a typical practice activity for a High Serve



6. Badminton - Winning the point

Court Area

-1/2 a badminton court

Conduct Rules

-Use a high serve to midcourt

Procedural Rules

-Server-5 Receiver-7. Points are scored for each rally
(This encourages server to be accurate)

Tactical Solution

-Awareness of when to attack a weak serve or clear.

Attack: Where can you smash from most easily?
What kind of shot are you looking for from your opponent?

KTP: Week 2

