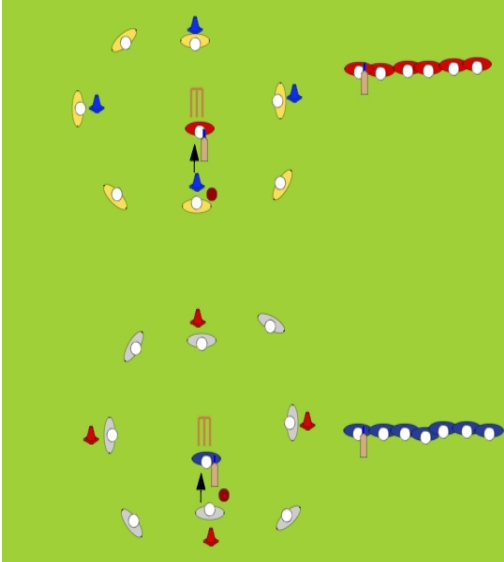


	wickets in a North, East, South and West position. 3. The fielding team have to allocate 4 of these fielders on the markers whilst the rest spread out through the field to prevent the ball exiting out of the field. 4. The batting team line up on the side and each student comes in one at a time and faces the south marker to where the bowling will be starting to bowl from 5. As the bowler under arms the ball to the batsman, the batsmen hits the ball along the ground and has to run to one of the 4 cones designated within the area and back to the wickets 6. The fielding team are trying to field this ball and throw the ball to one of the people on the 4 markers, which then they bowl straight away 7. The batter then hits the ball again or if they don't make it back to the wickets in time and they are bowled then they are out and the next batter comes in 8. The aim of the game is for the fielders to get all the batters out through a continuous cycle and keeping them under pressure through good fielding, whilst the batters are trying to hit runs through the gaps in the field so they can easily get back to the wickets from their run 9. Some important rules of the game include the batters can only hit the ball along the ground otherwise they are out, the game is continuous so the fielders don't stop bowling, once a batter has been bowled out the next one comes straight in and can be bowled from any marker, and finally all runs are counted up within the team and the team with the most runs by the end of their innings wins the game.	a watchful eye FIELDING -Whilst fielding students should have good communication and accurate throwing both underarm and overarm, as this is key to getting the batting team out -Accurate throwing gives chances for the fielding team to hit the stumps and get the ball back to the students on the markers to throw the ball at the wickets	fast EQUIPMENT -8x cones -2x wickets -4x cricket bats -2x cricket balls 
--	--	--	---