Product/Service Design

DESIGN MIX = AESTHETICS + FUNCTION + COST

- **AESTHETICS** refers to the design, style, and appearance of a product. It is about making products desirable.
- **FUNCTION** refers to the benefits that a product or service provides. It includes how well a product meets a need or solves the problem for which it was intended.
- <u>COST</u> encapsulates all production costs of a product. Specifically, the cost per unit.

Promotion

- The methods used by a business to inform consumers about a product, or to persuade them to buy it.
- ABOVE-THE-LINE involves any form of advertising through the media, such as TV, radio, internet, posters/billboards, cinema, and direct marketing.
- BELOW-THE-LINE includes all other forms of promotion that are not advertising, e.g. sales promotion (coupons), public relations, merchandising and packaging, direct selling, exhibitions, and trade fairs.
- Influences on promotion:

 - might be share via social media.

 Technology it can help a firth number down its promotion so that it only reaches for right people.

 Target Pollense a firm must chioscopie ight method and channel to reach the right people.

Branding

- A clear and obvious logo, name, or statement that customers can recognise as being related to a certain product or firm.
- Brand can be developed through:
 - > Exploiting a USP
 - Advertising
 - Sponsorship
 - > Using social media
 - Firms are switching their attention to forms of social media.
- The importance of branding:
 - > It adds value to the product.
 - > It allows a premium price to be charged.
 - > It builds trust
 - > Product might become the natural choice for the novice
 - > It helps a firm to position itself in the market relative to other competitors.

Topic 1.3 Marketing Mix

Price

- Price is a key factor in any product decision. It will not only determine the demand for a product, it will also determine the contribution of a product and the overall profit margin for a firm.
- Influences on price:
 - > Costs what profit margin is the firm hoping to achieve?
 - > The PED the potential for a firm to change the price,
 - **Competition** the level of competition and the price set by the market.
 - ➤ Product life cycle the stage of the life cycle the product is in.
 - > Branding the perceptions customers have of the brand and how much value they place on it.
 - > Other elements of the marketing mix the 7Ps must complement one another.

Pricing Strategies

- PRICE SKIMMING used to capitalise on people who are willing to pay premium to be the first to own a product. The initial price is high so the profit in the marker can be 'skimmed'. Suitable for established brands where anticipation for a new product is high. Particularly effective in
- Technology: The message of the share via social media.

 Technology: The message of the level of demand, such as hotel rooms.

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 Technology: The message of the level of demand, such as hotel rooms. the market. Initial price is low in order to penetrate the market by undercutting competitors. Over time price may increase as demand grows and reputation/popularity builds.
 - PREDATORY PRICING this is where the firms sets a low price in order to price competitors out of the market. The firm may make a loss for a period of time until the competitor fails.
 - **COMPETITIVE PRICING** the firms sets prices based on the nearest competitor. This is used in very competitive markets and helps avoid price wars.
 - PSYCHOLOGICAL PRICING the business bases the price below the next whole number to trick consumers into thinking the price is lower. E.g. £9.99 psychologically appears cheaper than £10.
 - COST-PLUS PRICING a firm bases a price on the unit cost and then adds a percentage as a mark-up. This strategy is effective as it considers the profit margin the firm is willing to accept.
 - ➤ MARK-UP = UNIT COST X PERCENTAGE MARK-UP

Kev Words

| Design Mix | Promotion | Branding |
|------------------|--------------------|-----------------------|
| Customer Loyalty | Pricing Strategy | Digital Marketing |
| E-Commerce | Distribution | Distribution Channels |
| Marketing | Product Life Cycle | Boston Matrix |
| B2C | B2B | |

Place (Distribution)

- Distribution refers to how the product gets to the customer. The key is to make distribution easy and convenient for the customer in order to maximise sales.
- Parties in the distribution network:
 - > AGENTS/BROKERS agents link buyers and sellers together and operate in industries. They have specialist knowledge and will often give both parties advice. They are common when firms export.
 - **RETAILERS** they provide customers with a specialist service and give customers the opportunity to browse, enjoy the shopping experience and get advice and support from retail employees.
 - > WHOLESALERS they take bulk quantities from manufacturers and distribute them across a network of retailers. They store, break down bulk and offer a distribution service for manufacturers.
 - > DIRECT SELLING the main route to direct sell today is through online sales and e-commerce website. However, direct channels also include telephone selling, door-to-door, and online shopping channels.

Influences on Distribution

- Control over promotion and pricing a firm may opt to use its own website or retail chain if controlling these factors are important.
- Expectations of customers will customers expect to access the product via multi-channels or will one suffice?
- Nature of the product some products are not suitable for certain channels. E.g. it can be difficult and costly to ship plants, flowers, and other delicate objects.
- Scope/scale a product sold internationally may require distribution through an extensive network of wholesalers, agents, and distribution companies. By contrast, a local firm may simply require one retail outlet.

Online Distribution

- The value of digital marketing and e-commerce:
 - > Allows small firms to target a global market.
 - > Builds relationships through a more personal service by tracking buying habits.
 - > Targeting specific segments is much easier even on an individual basis.
 - > Opportunities for personalisation and involving customers in the design of products.
 - Allows firms to gather customer information easily.

| BENEFITS FOR FIRMS | BENEFITS FOR CUSTOMERS | |
|-----------------------------------|-----------------------------------|--|
| E-tailers do not have to meet the | Customers gain from lower prices | |
| costs of retail stores. | as e-tailers pass on lower costs. | |
| Lower start-up costs make it | Customers can shop 24/7. | |
| easier for small firms to launch. | | |
| Transactions can take place in a | Comparison between brands is | |
| secure online environment. | much easier. | |
| Firms can take sales 24/7. | There is usually a wider choice | |
| | available. | |
| Firms can offer goods to a much | Customers can see reviews of | |
| wider market. | products and services. | |