

Linear Programming

According to B.F Skinner (1995) It is based on operant conditioning on programming which explains that humans can be given a certain direction and the desired behavior can be taught . The actions of this pathway in the human **small-small** to analyse the meaningful parts.

Linear programming takes place the following things:

- For example. When you present a lesson to the class
- By responding to students answers.
- By matching your answer enforcing student receives the correct answer .
- Then they received the command what to do next.

Frames Arrangement in Linear Programming

