MATLAB INTRODUCTION:

Windows and there purpose:

1. Command window:

It is the main window here we enter variables and then runs programs.

2. Editor window:

Create and debugs script or function files.

3.Figure window:

This window is used for Graphical explanation.

4.Help window:

rmation.

story window: 5.Command

Logs commands enter in command window.

6.Workspace window:

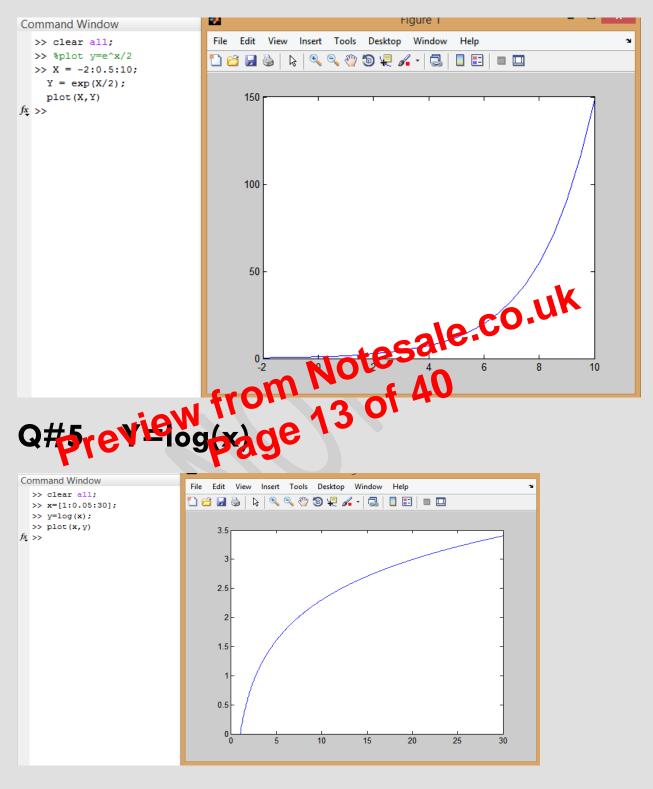
It provides information about variables that are

used.

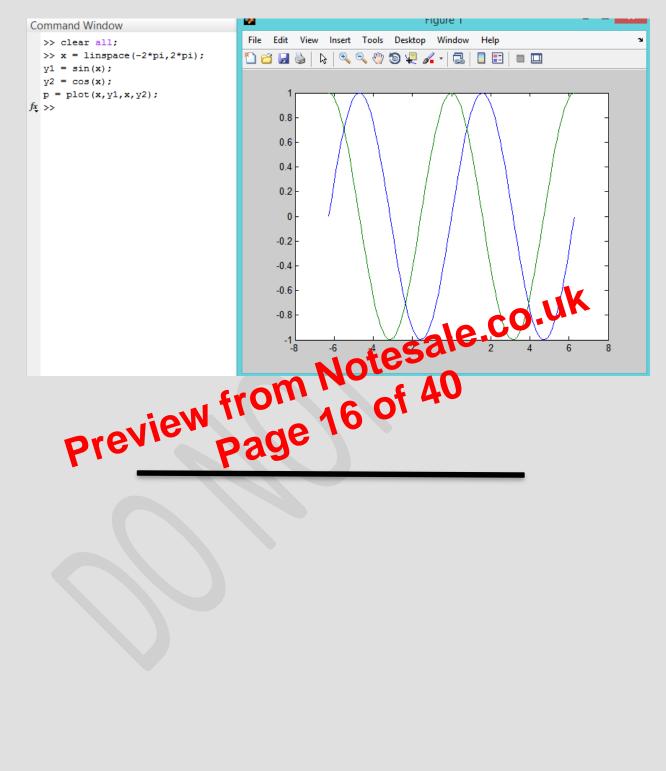
7.Current folder window:

It shows the files in the current folder.

Q#4 Y = exp(x/2)



Q#9 Y1=cos(x),**y2=sin(x)**



Q#3 F=x+2cosx

```
% Bisection Algorithm
             f = Q(x) + (2 \cos(x));
             a = input('Please enter lower limit, a: ');
             b = input('Please enter upper limit, b: ');
             n = input('Please enter no. of iterations, n: ');
             tol = input('Please enter tolerance, tol: ');
              fa = f(a); fb = f(b);
              i = 1;
🗇 while i <= n
                       c = (b - a) / 2.0;
                       p = a + c;
                       fp = f(p);
                                          a_{DS}(IP) < 1.0e-20 \ c < tol
fprintf('\nApproximate solution p = \$11.8f \n \n'co' W
break;
i = i+1;
if fa*fp > 0
a = p;
fa(1) (2) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (100) (10
                        if abs(fp) < 1.0e-20 | c < tol
                                                                                                                   Page 19 of 40
                        else
                                                             b = p;
                                                            fb = fp;
                                            end
                        end
     -end
```

```
Please enter lower limit, a: 1

Please enter upper limit, b: 2

Please enter no. of iterations, n: 15

Please enter tolerance, tol: 0.0001

Approximate solution p = 1.57073975

>>
```

NEWTON-RAPHSON METHOD:

Find the root of y = cos(x) from 0 to pi.

```
% Newton-Raphson Algorithm
% Find the root of y=cos(x) from o to pi.
f = @(x) (cos(x));
fd = @(x) (-sin(x));
p0 = input('Enter initial approximaation: ');
n = input('Enter no. of iterations, n: ');
tol = input('Enter tolerance, tol: ');
i = 1;
while i <= n
    d=f(p0)/fd(p0);
    p0 = p0 - d;
    if abs(d) < tol
        fprintf('\nApproximate solution xn= %11.8f \n\n',p0);
        break;
else
        i = i+1;
    end
end
from NoteSale.Co.uk
preview page 22 of 40
page 22 of 40
</pre>
```

OUTPUT:

```
Enter initial approximaation: 1
Enter no. of iterations, n: 20
Enter tolerance, tol: 0.0001
```

Approximate solution xn= 1.57079633

 $f_{\frac{x}{2}} >>$

OUTPUT:

A = 5 -2 -8 1 6 4 b = -1 2 3 Preview from Notesale.co.uk Preview page 29 of 40 х = Solution of the system is : -0.315775 -0.289472 $f_{x} >>$