

CONVENTIONS OF LOPE DE VEGA'S PLAY

1. Structure (3-act play)
2. Violated the classical unities of time, place & action
- simultaneous occurrence of actions
3. Characters are flat (they do not evolve, grow and mature)
4. Cloak & Dagger technique (use of disguise)
5. Collective hero

Existentialism

1. Human nature is life of freedom
2. A person's best way of fighting with individual nature
3. Personal responsibility
4. Human freedom
5. Worldly desire is futile

- knots -

1. a feeling of existence (feeling that there is no purpose)
2. existence precedes consciousness
3. existence precedes essence
4. reason as a problematic defence against anxiety
5. the absurd