

```
System.out.println("The Area of Circle is " + area);  
}
```

It is probably more common in Java to create a constant so it's available to multiple methods inside a single class. These are usually called class constants.

Set up a class constant with the keywords static final .

```
class DemoProgram  
{  
    final static double PI=3.14;  
    public static void main(String args[])  
    {  
        int radius =10;  
        double area;  
        area= PI*radius*radius;  
        System.out.println("The Area of Circle is " + area);  
    }  
}
```

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Page 3 of 6

Operators in Java

→**Arithmetic Operators:** They are used to perform simple arithmetic operations on primitive data types.

* : Multiplication

/ : Division

% : Modulo

+ : Addition

– : Subtraction

→**Unary Operators:** Unary operators need only one operand. They are used to increment, decrement or negate a value.

– :Unary minus, used for negating the values.