- logical, assignment
- 4. *Control Structures*: Conditional statements (if/else), loops (for, while), functions
- 5. *Arrays*: Collections of elements of the same data type
- 6. *Object-Oriented Programming (OOP)*:Classes, objects, inheritance, polymorphism

Algorithms and Bressle co.uk

- 1. *Algorithm Analysis* Dig 0 notation, time complexity, space complexity
- 2. *Sorting Algorithms*: Bubble sort, selection sort, insertion sort, merge sort
- 3. *Searching Algorithms*: Linear search, binary search
- 4. *Data Structures*: Arrays, linked lists, stacks, queues, trees, graphs
- 5. *Hash Tables*: Key-value pairs, collision