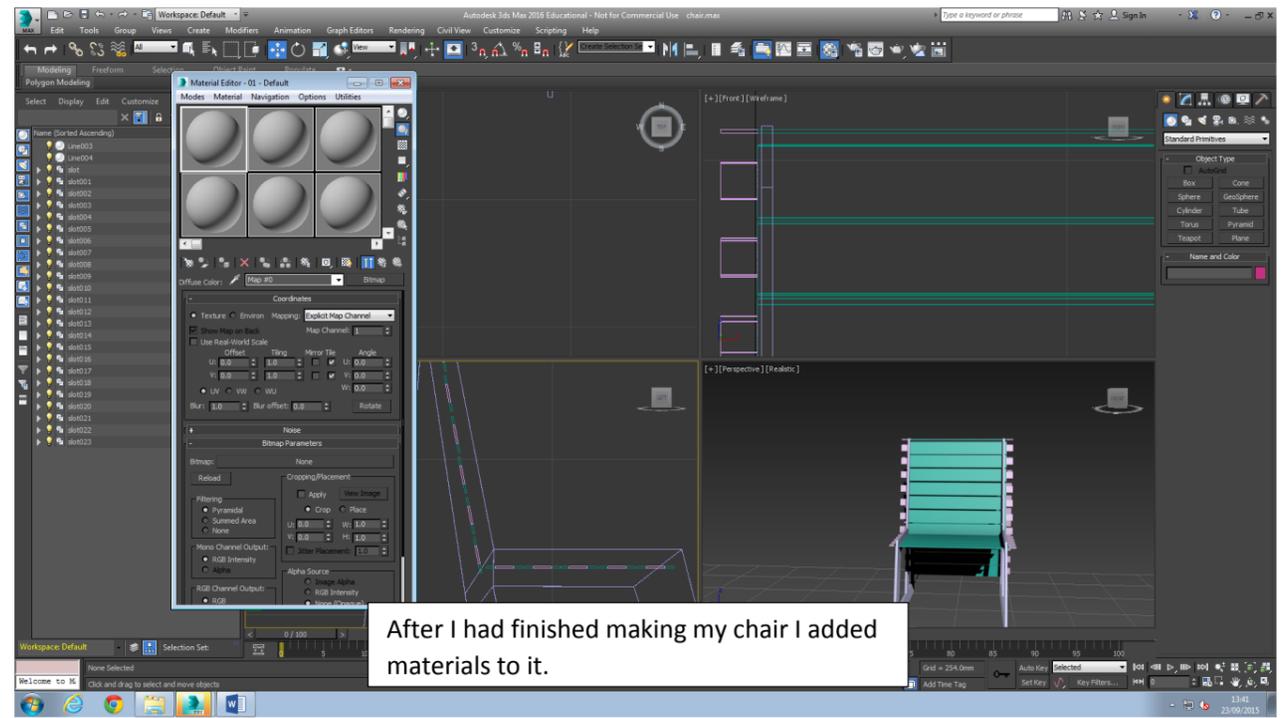
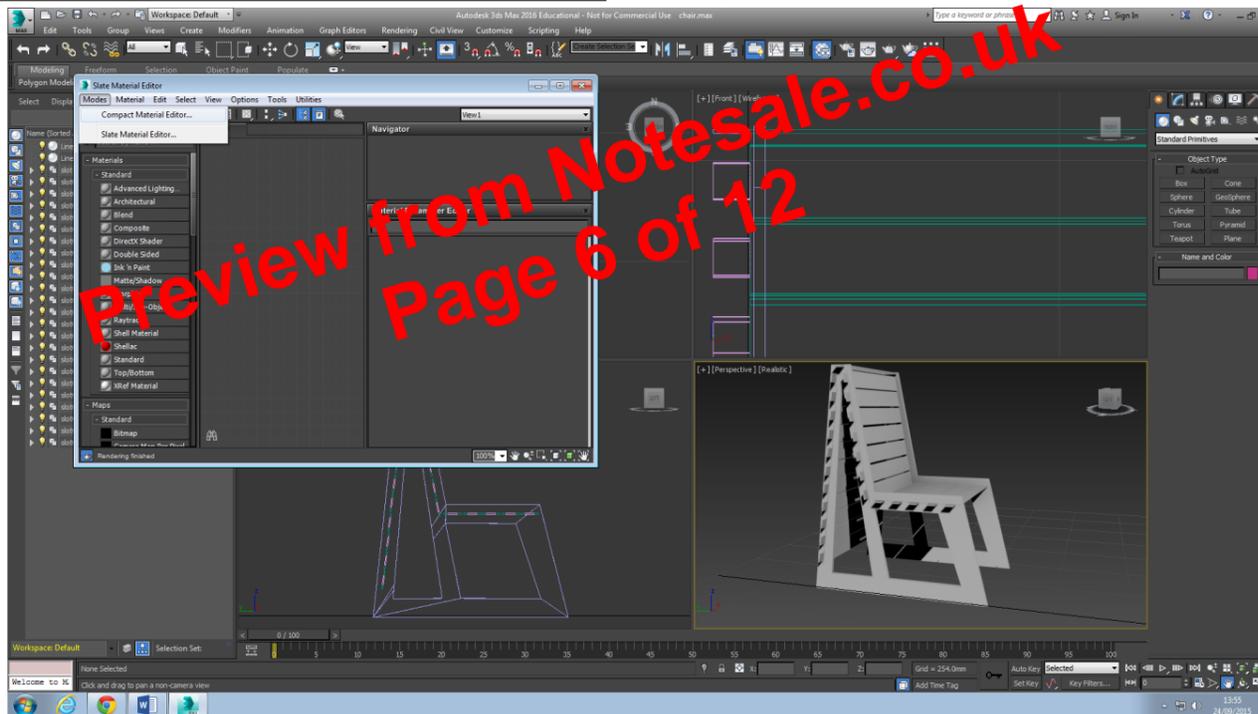


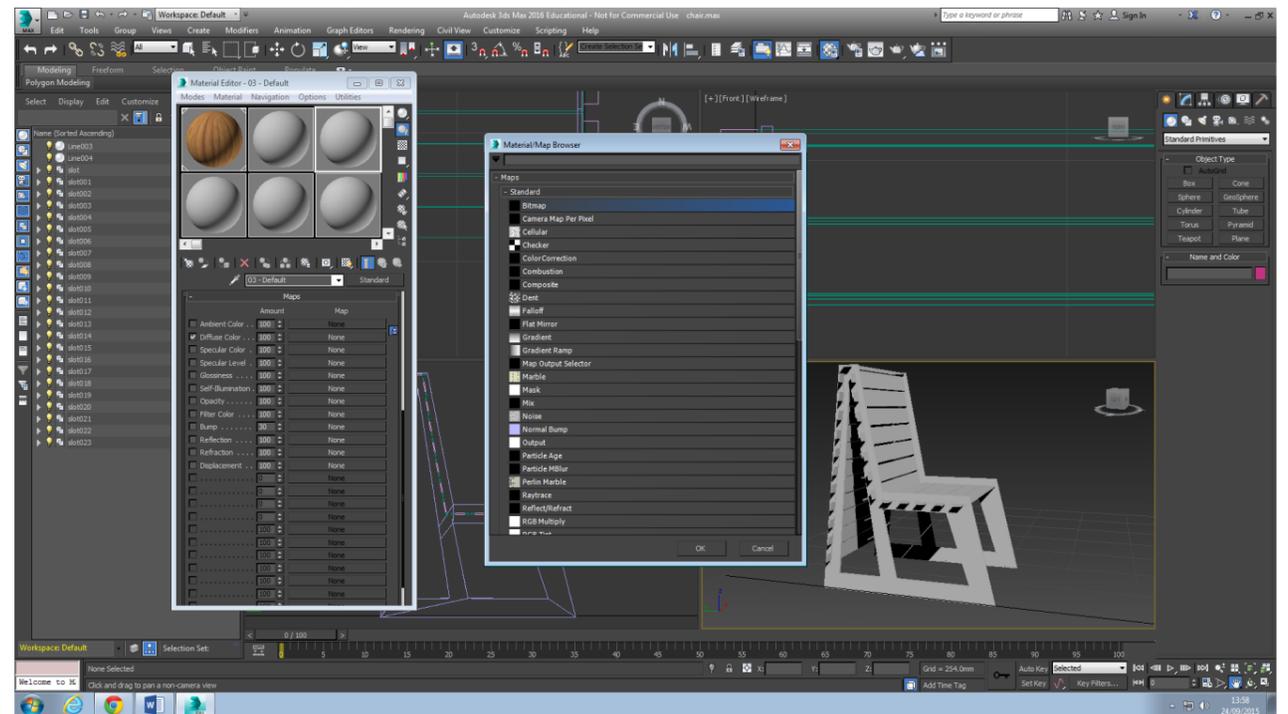
I copied my slots (right click clone). This saves time so you don't have to make each slot over again. I placed each slot where they should be I needed to rotate some of them I did this by selecting the select and rotate option at the top.



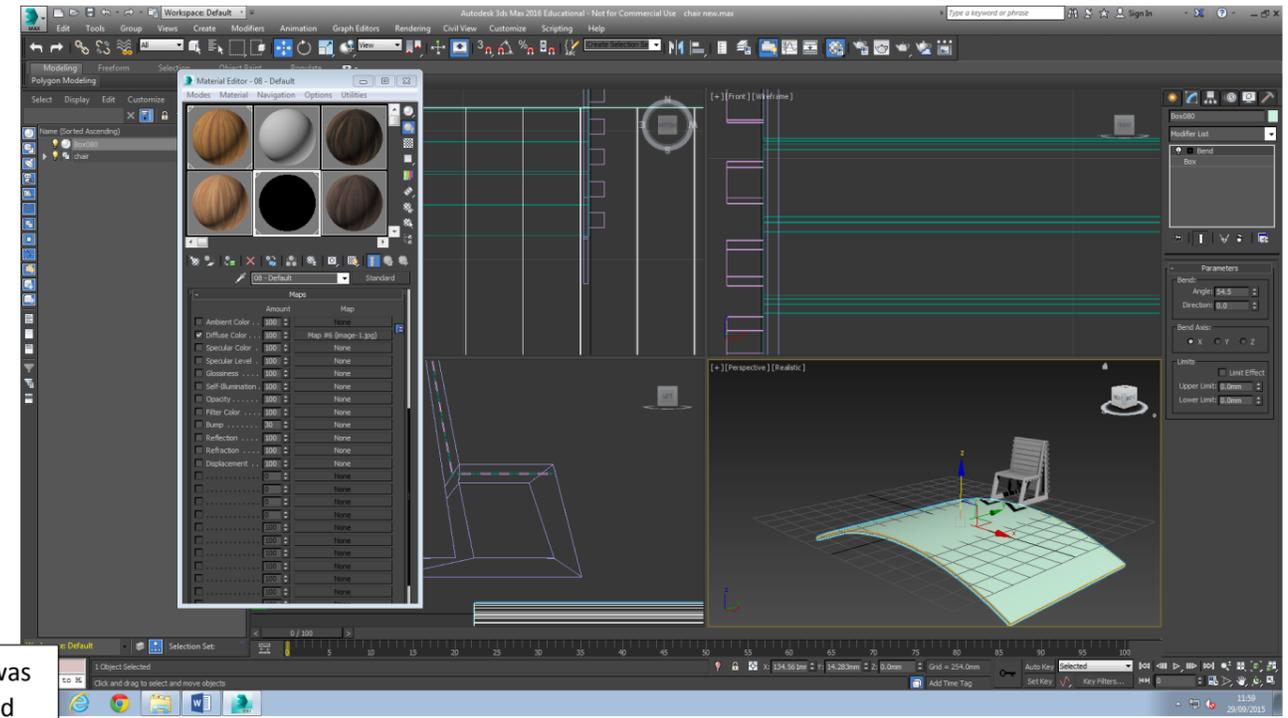
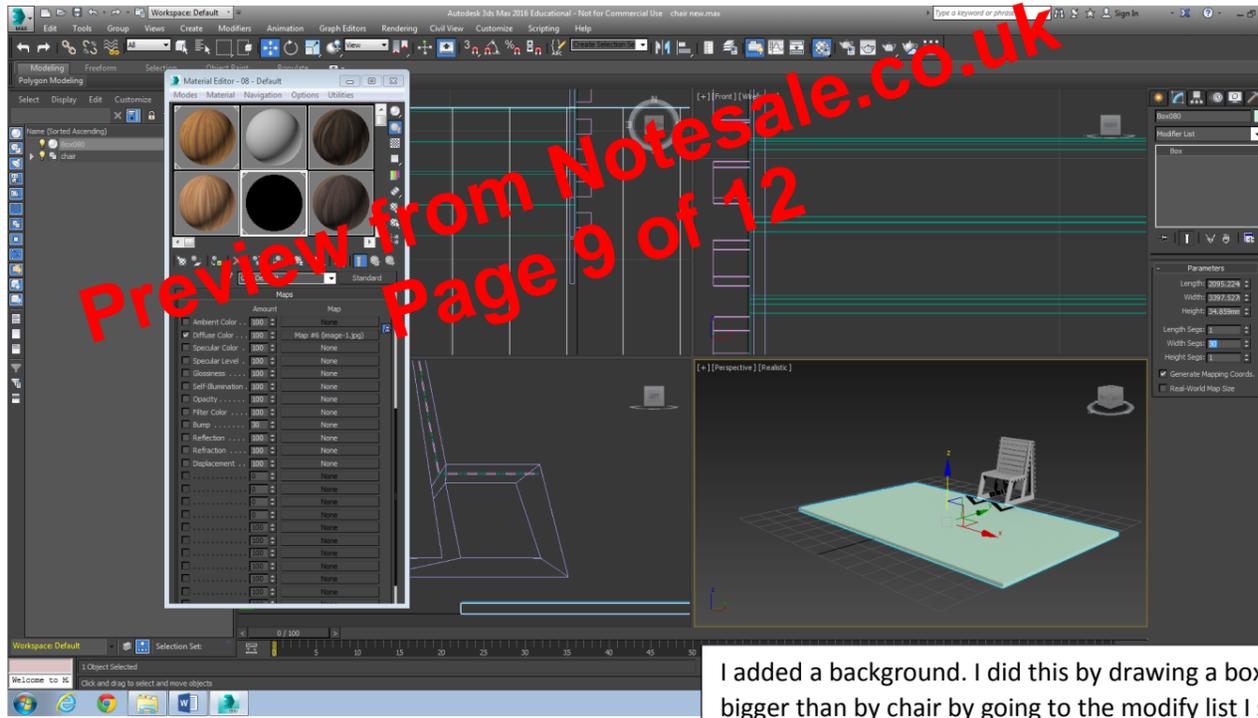
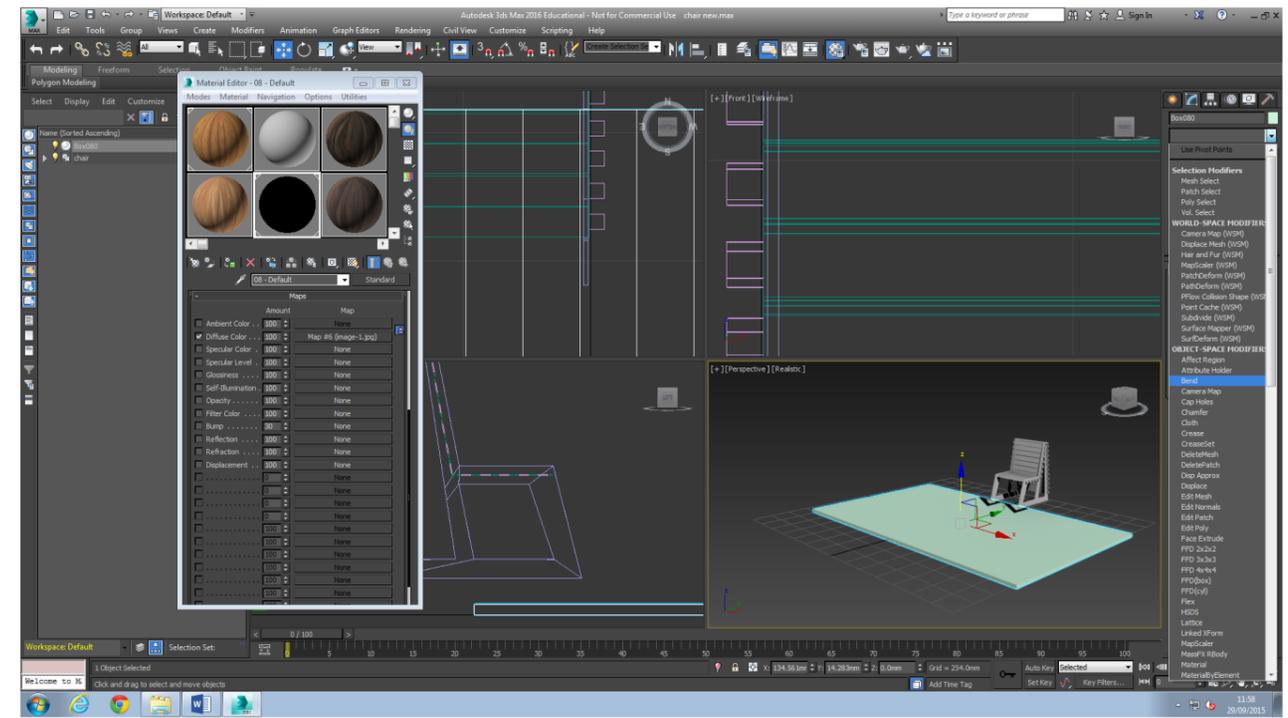
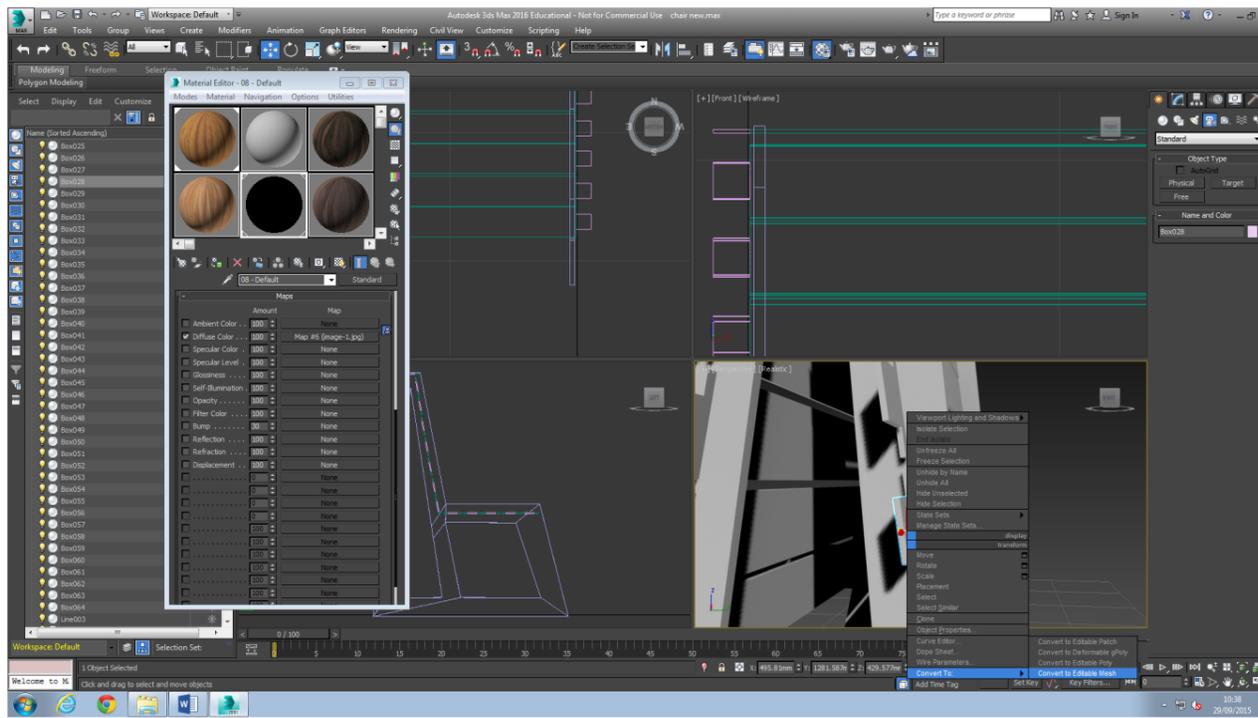
After I had finished making my chair I added materials to it.



Preview from Notesale.co.uk  
Page 6 of 12



To add materials to objects click 'M' on the keyboard. This grid will come up that's showing on the left screenshot, select modes at the top and choose the option compact material editor. Then a grid will come up with rounded silver balls, to add a material to it select one of the balls and choose maps at the bottom, then tick the box that says diffuse colour double click on none a table will come up called material/map browser like shown on the right choose bitmap and then choose a material you want to use from your files.



I added a background. I did this by drawing a box that was bigger than by chair by going to the modify list I selected bend. I made sure that the correct axis was selected at the side and used the arrows to change the angle until it was bent enough.