



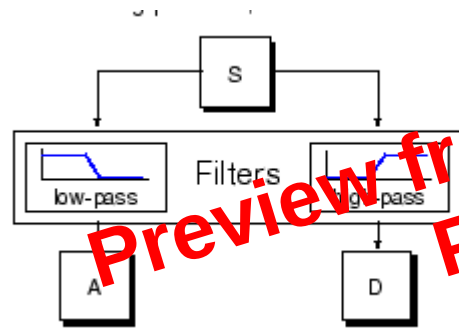
Low scale $a \Rightarrow$ Compressed wavelet $\Rightarrow$ Rapidly changing details $\Rightarrow$ High frequency ω .

High scale $a \Rightarrow$ Stretched wavelet $\Rightarrow$ Slowly changing, coarse features $\Rightarrow$ Low frequency ω .

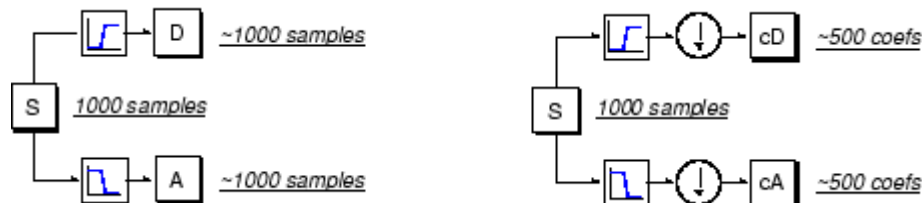
For many signals, the low-frequency content is the most important part. It is what gives the signal its identity. The high-frequency content, on the other hand, imparts flavor or nuance.

In wavelet analysis, we often speak of approximations and details. The approximations are the high-scale, low-frequency components of the signal. The details are the low-scale, high-frequency components.

The filtering process, at its most basic level, looks like this.



The original signal, S , passes through two complementary filters and emerges as two signals. The original signal S consists of 1000 samples of data. Then the resulting signals will each have 1000 samples, for a total of 2000. By looking carefully at the computation, we may keep only one point out of two in each of the two 2000-length samples to get the complete information. This is the notion of downsampling. We produce two sequences called cA and cD .



The process on the right, which includes downsampling, produces DWT coefficients.

Here is schematic diagram with real signals inserted into it.