

EVALUATION

Our most effective part for connecting with the audience was the 'Breakfast Scene'. The audience witnessed the tension within the family first hand. We were able to create the room that everyone has in their house, they felt involved, as if the room was their own and this made them reflect on their own lives. The breakfast scene was also effective as we all were sat, facing the audience, at the same level as them. This intimidated and scared the audience as we were looking directly at them.

Personally, I wanted to make the audience feel sorry for me, as the victim. However this was incredibly hard to do. I was a robotic, east end and to an extent not even human. Making them feel intimidated by me but still sympathize for me, I felt was very important. The audience reacted best to the most unnatural movements. Once we had learnt the style of Berkoff this was easy. We could not break the fourth wall, but we still were able to make an engagement with the audience by being so physical.

Technical elements also helped us create a tense and spooky atmosphere. We used lighting on the floor from the sides of the stage and from the front to create strong shadows. Along with fitting our stimulus, this helped us to create an unearthly look from the audience's perspective. We used a mixture of music, also. Some from a speaker, and some live. The recorded music we used was crackling and not very rhythmic, which created an unusual and ghostly sound. Then we used live piano, which changed from slow to fast music to give a variety of atmospheres in different scenes. For example when we were doing the motorbike scene, we used fast and exciting music as the scene was not intended to be scary. But, for scenes such as the journey, we used slow and simple music as we were all moving slowly about the stage.

Other sound effects we used were made by us. For example in the breakfast scene we stamp our feet as Hannah knocks on the door. This created a dramatic and authentic sound. This shocked the audience as no ordinary knock sounds so loud and close.

In my opinion, the best, and most beneficial contribution to the play was the minimalized use of props. We used only four door frames